

**NAME**

FcLangSetHasLang - test langset for language support

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
FcLangResult FcLangSetHasLang (const FcLangSet *ls, const FcChar8 *lang);
```

**DESCRIPTION**

**FcLangSetHasLang** checks whether *ls* supports *lang*. If *ls* has a matching language and territory pair, this function returns FcLangEqual. If *ls* has a matching language but differs in which territory that language is for, this function returns FcLangDifferentTerritory. If *ls* has no matching language, this function returns FcLangDifferentLang.