

**NAME**

FcRangeDestroy - destroy a range object

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
void FcRangeDestroy (FcRange *range);
```

**DESCRIPTION**

**FcRangeDestroy** destroys a FcRange object, freeing all memory associated with it.

**SINCE**

version 2.11.91