

**NAME**

FcStrCmp - compare UTF-8 strings

**SYNOPSIS**

```
#include <fontconfig/fontconfig.h>
```

```
int FcStrCmp (const FcChar8 *s1, const FcChar8 *s2);
```

**DESCRIPTION**

Returns the usual <0, 0, >0 result of comparing *s1* and *s2*.