

NAME

SPI_realloc - reallocate memory in the upper executor context

SYNOPSIS

```
void * SPI_realloc(void * pointer, Size size)
```

DESCRIPTION

SPI_realloc changes the size of a memory segment previously allocated using **SPI_palloc**.

This function is no longer different from plain **realloc**. It's kept just for backward compatibility of existing code.

ARGUMENTS

void * *pointer*

pointer to existing storage to change

Size *size*

size in bytes of storage to allocate

RETURN VALUE

pointer to new storage space of specified size with the contents copied from the existing area