

NAME

SSL_dup, SSL_new, SSL_up_ref - create an SSL structure for a connection

SYNOPSIS

```
#include <openssl/ssl.h>
```

```
SSL *SSL_dup(SSL *s);
SSL *SSL_new(SSL_CTX *ctx);
int SSL_up_ref(SSL *s);
```

DESCRIPTION

SSL_new() creates a new **SSL** structure which is needed to hold the data for a TLS/SSL connection. The new structure inherits the settings of the underlying context **ctx**: connection method, options, verification settings, timeout settings. An **SSL** structure is reference counted. Creating an **SSL** structure for the first time increments the reference count. Freeing it (using **SSL_free**) decrements it. When the reference count drops to zero, any memory or resources allocated to the **SSL** structure are freed.

SSL_up_ref() increments the reference count for an existing **SSL** structure.

The function **SSL_dup()** creates and returns a new **SSL** structure from the same **SSL_CTX** that was used to create *s*. It additionally duplicates a subset of the settings in *s* into the new **SSL** object.

For **SSL_dup()** to work, the connection **MUST** be in its initial state and **MUST NOT** have yet started the SSL handshake. For connections that are not in their initial state **SSL_dup()** just increments an internal reference count and returns the *same* handle. It may be possible to use **SSL_clear(3)** to recycle an SSL handle that is not in its initial state for reuse, but this is best avoided. Instead, save and restore the session, if desired, and construct a fresh handle for each connection.

The subset of settings in *s* that are duplicated are:

- any session data if configured (including the `session_id_context`)
- any `tmp_dh` settings set via **SSL_set_tmp_dh(3)**, **SSL_set_tmp_dh_callback(3)**, or **SSL_set_dh_auto(3)**
- any configured certificates, private keys or certificate chains
- any configured signature algorithms, or client signature algorithms
- any DANE settings
- any Options set via **SSL_set_options(3)**
- any Mode set via **SSL_set_mode(3)**
- any minimum or maximum protocol settings set via **SSL_set_min_proto_version(3)** or **SSL_set_max_proto_version(3)** (Note: Only from OpenSSL 1.1.1h and above)
- any verify mode, callback or depth set via **SSL_set_verify(3)** or **SSL_set_verify_depth(3)** or any

configured X509 verification parameters
any msg callback or info callback set via **SSL_set_msg_callback(3)** or **SSL_set_info_callback(3)**
any default password callback set via **SSL_set_default_passwd_cb(3)**
any session id generation callback set via **SSL_set_generate_session_id(3)**
any configured Cipher List
initial accept (server) or connect (client) state
the max cert list value set via **SSL_set_max_cert_list(3)**
the read_ahead value set via **SSL_set_read_ahead(3)**
application specific data set via **SSL_set_ex_data(3)**
any CA list or client CA list set via **SSL_set0_CA_list(3)**, **SSL_set0_client_CA_list()** or similar functions
any security level settings or callbacks
any configured serverinfo data
any configured PSK identity hint
any configured custom extensions
any client certificate types configured via **SSL_set1_client_certificate_types**

RETURN VALUES

The following return values can occur:

NULL

The creation of a new SSL structure failed. Check the error stack to find out the reason.

Pointer to an SSL structure

The return value points to an allocated SSL structure.

SSL_up_ref() returns 1 for success and 0 for failure.

SEE ALSO

SSL_free(3), **SSL_clear(3)**, **SSL_CTX_set_options(3)**, **SSL_get_SSL_CTX(3)**, **ssl(7)**

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