

**NAME**

SSL\_session\_reused - query whether a reused session was negotiated during handshake

**SYNOPSIS**

```
#include <openssl/ssl.h>
```

```
int SSL_session_reused(const SSL *ssl);
```

**DESCRIPTION**

Query, whether a reused session was negotiated during the handshake.

**NOTES**

During the negotiation, a client can propose to reuse a session. The server then looks up the session in its cache. If both client and server agree on the session, it will be reused and a flag is being set that can be queried by the application.

**RETURN VALUES**

The following return values can occur:

0 A new session was negotiated.

1 A session was reused.

**SEE ALSO**

ssl(7), SSL\_set\_session(3), SSL\_CTX\_set\_session\_cache\_mode(3)

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