NAME

    XFilterEvent - filter X events for an input method

SYNTAX

    Bool XFilterEvent(XEvent *event*, Window *w*);

ARGUMENTS

    event   Specifies the event to filter.

    w   Specifies the window for which the filter is to be applied.

DESCRIPTION

    If the window argument is **None**, **XFilterEvent** applies the filter to the window specified in the **XEvent**
    structure. The window argument is provided so that layers above Xlib that do event redirection can
    indicate to which window an event has been redirected.

    If **XFilterEvent** returns **True**, then some input method has filtered the event, and the client should
    discard the event. If **XFilterEvent** returns **False**, then the client should continue processing the event.

    If a grab has occurred in the client and **XFilterEvent** returns **True**, the client should ungrab the
    keyboard.

SEE ALSO

    XNextEvent(3)
    Xlib - C Language X Interface