

**NAME**

**syscall**, **\_\_syscall** - indirect system call

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

```
#include <sys/syscall.h>
```

```
#include <unistd.h>
```

*int*

```
syscall(int number, ...);
```

*off\_t*

```
__syscall(quad_t number, ...);
```

**DESCRIPTION**

The **syscall()** function performs the system call whose assembly language interface has the specified *number* with the specified arguments. Symbolic constants for system calls can be found in the header file <sys/syscall.h>. The **\_\_syscall()** form should be used when one or more of the arguments is a 64-bit argument to ensure that argument alignment is correct. This system call is useful for testing new system calls that do not have entries in the C library.

**RETURN VALUES**

The return values are defined by the system call being invoked. In general, a 0 return value indicates success. A -1 return value indicates an error, and an error code is stored in *errno*.

**HISTORY**

The **syscall()** function appeared in 4.0BSD.

**BUGS**

There is no way to simulate system calls that have multiple return values such as pipe(2).