# **NAME**

clock - determine processor time used

### **LIBRARY**

```
Standard C Library (libc, -lc)
```

## **SYNOPSIS**

```
#include <time.h>
```

```
clock_t
```

clock(void);

## **DESCRIPTION**

The **clock**() function determines the amount of processor time used since the invocation of the calling process, measured in CLOCKS\_PER\_SECs of a second.

### **RETURN VALUES**

The **clock**() function returns the amount of time used unless an error occurs, in which case the return value is -1.

### **SEE ALSO**

```
getrusage(2), clocks(7)
```

# **STANDARDS**

The **clock**() function conforms to ISO/IEC 9899:1990 ("ISO C90"). However, Version 2 of the Single UNIX Specification ("SUSv2") requires CLOCKS\_PER\_SEC to be defined as one million. FreeBSD does not conform to this requirement; changing the value would introduce binary incompatibility and one million is still inadequate on modern processors.