

**NAME**

**cospi**, **cospif**, **cospil** - half-cycle cosine functions

**LIBRARY**

Math Library (libm, -lm)

**SYNOPSIS**

**#include <math.h>**

*double*

**cospi**(*double x*);

*float*

**cospif**(*float x*);

*long double*

**cospil**(*long double x*);

**DESCRIPTION**

The **cospi**(), **cospif**(), and **cospil**() functions compute the cosine of  $\langle pi \rangle x$  and measure angles in half-cycles.

**RETURN VALUES**

The **cospi**(), **cospif**(), and **cospil**() functions returns  $\cos(\langle pi \rangle x)$ . If  $|x| \geq 2^{(p-1)}$  where  $p$  is the floating-point precision of  $x$ , then the returned value is 1 and it has no significance.

**SPECIAL VALUES**

**cospi**( $+0$ ) returns 1.

**cospi**( $+n/2$ ) returns 0 for positive integers  $n$ .

**cospi**( $n$ ) returns 1 for even integers  $n$ .

**cospi**( $n$ ) returns -1 for odd integers  $n$ .

**cospi**( $+-\langle infinity \rangle$ ) return an NaN and raises an FE\_INVALID exception.

**cospi**(NaN) return an NaN and raises an FE\_INVALID exception.

**SEE ALSO**

cos(3), fenv(3), math(3), sin(3), sinpi(3), tan(3), tanpi(3)

## **AUTHORS**

The half-cycle trigonometric functions were written by Steven G. Kargl <[kargl@FreeBSD.org](mailto:kargl@FreeBSD.org)>.

## **STANDARDS**

These functions conform to IEEE Std 754tm-2008 , "IEEE Standard for Floating-Point Arithmetic" and to ISO/IEC TS 18661-4 , "Information technology -- Programming languages, their environments, and system software interfaces -- Floating-point extensions for C" -- Part 4: Supplementary functions.