

**NAME**

**digitoint\_l**, **isalnum\_l**, **isalpha\_l**, **isblank\_l**, **iscntrl\_l**, **isdigit\_l**, **isgraph\_l**, **ishexnumber\_l**, **isideogram\_l**, **islower\_l**, **isnumber\_l**, **isphonogram\_l**, **isprint\_l**, **ispunct\_l**, **isrune\_l**, **isspace\_l**, **isspecial\_l**, **isupper\_l**, **isxdigit\_l**, **tolower\_l**, **toupper\_l** - character classification functions

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

```
#include <ctype.h>
```

*int*

```
digitoint_l(int c, locale_t loc);
```

*int*

```
isalnum_l(int c, locale_t loc);
```

*int*

```
isalpha_l(int c, locale_t loc);
```

*int*

```
iscntrl_l(int c, locale_t loc);
```

*int*

```
isdigit_l(int c, locale_t loc);
```

*int*

```
isgraph_l(int c, locale_t loc);
```

*int*

```
ishexnumber_l(int c, locale_t loc);
```

*int*

```
isideogram_l(int c, locale_t loc);
```

*int*

```
islower_l(int c, locale_t loc);
```

*int*

```
isnumber_l(int c, locale_t loc);
```

*int*

**isphonogram\_l**(*int c, locale\_t loc*);

*int*

**isspecial\_l**(*int c, locale\_t loc*);

*int*

**isprint\_l**(*int c, locale\_t loc*);

*int*

**ispunct\_l**(*int c, locale\_t loc*);

*int*

**isrune\_l**(*int c, locale\_t loc*);

*int*

**isspace\_l**(*int c, locale\_t loc*);

*int*

**isupper\_l**(*int c, locale\_t loc*);

*int*

**isxdigit\_l**(*int c, locale\_t loc*);

*int*

**tolower\_l**(*int c, locale\_t loc*);

*int*

**toupper\_l**(*int c, locale\_t loc*);

## DESCRIPTION

The above functions perform character tests and conversions on the integer *c* in the locale *loc*. They behave in the same way as the versions without the `_l` suffix, but use the specified locale rather than the global or per-thread locale. `<ctype.h>`, or as true functions in the C library. See the specific manual pages for more information.

## SEE ALSO

`digittoint_l(3)`, `isalnum_l(3)`, `isalpha_l(3)`, `isblank_l(3)`, `isctrl_l(3)`, `isdigit_l(3)`, `isgraph_l(3)`, `isideogram_l(3)`, `islower_l(3)`, `isphonogram_l(3)`, `isprint_l(3)`, `ispunct_l(3)`, `isrune_l(3)`, `isspace_l(3)`, `isspecial_l(3)`, `isupper_l(3)`, `isxdigit_l(3)`, `tolower_l(3)`, `toupper_l(3)`, `wctype_l(3)`, `xlocale_l(3)`

**STANDARDS**

These functions conform to IEEE Std 1003.1-2008 ("POSIX.1"), except for **digitoint\_l()**, **ishexnumber\_l()**, **isideogram\_l()**, **isnumber\_l()**, **isphonogram\_l()**, **isrune\_l()** and **isspecial\_l()** which are FreeBSD extensions.