

NAME

cu - call UNIX

SYNOPSIS

cu [-**ehot**] [-**a** *acu*] [-**l** *line*] [-**s** *speed* | -*speed*] [*phone-number*]

DESCRIPTION

The **cu** utility establishes a full-duplex connection to another machine, giving the appearance of being logged in directly on the remote CPU. It goes without saying that you must have a login on the machine (or equivalent) to which you wish to connect.

The options are as follows:

-a *acu* Set the *acu*.

-e Use even parity. If both **-e** and **-o** are given, then no parity is used (the default).

-h Echo characters locally (half-duplex mode).

-l *line* Specify the line to use. Either of the forms like *cuau0* or */dev/cuau0* are permitted.

-o Use odd parity. If both **-e** and **-o** are given, then no parity is used (the default).

-s *speed* | -*speed*

Set the speed of the connection. The default is 9600.

-t Connect via a hard-wired connection to a host on a dial-up line.

Typed characters are normally transmitted directly to the remote machine (which does the echoing as well). A tilde ('~') appearing as the first character of a line is an escape signal; the following are recognized:

~^D or **~.**

Drop the connection and exit. Only the connection is dropped - the login session is not terminated.

~c [*name*]

Change directory to *name* (no argument implies change to home directory).

~! Escape to a shell (exiting the shell will return to **cu**).

- ~> Copy file from local to remote. The **cu** utility prompts for the name of a local file to transmit.
- ~< Copy file from remote to local. The **cu** utility prompts first for the name of the file to be sent, then for a command to be executed on the remote machine.

~p *from* [*to*]

Send a file to a remote UNIX host. This command causes the remote UNIX system to run the following command string, sending it the *from* file:

```
stty -echo; cat > 'to'; stty echo
```

If the *to* file is not specified, the *from* file name is used. This command is actually a UNIX specific version of the ~> command.

~t *from* [*to*]

Take a file from a remote UNIX host. As in the **~p** command, the *to* file defaults to the *from* file name if it is not specified. The remote host executes the following command string to send the file to **cu**:

```
cat 'from'; echo '' | tr '\012' '\01'
```

- ~| Pipe the output from a remote command to a local UNIX process. The command string sent to the local UNIX system is processed by the shell.
- ~\$ Pipe the output from a local UNIX process to the remote host. The command string sent to the local UNIX system is processed by the shell.
- ~C Fork a child process on the local system to perform special protocols such as XMODEM. The child program will be run with the following arrangement of file descriptors:


```
0 <-> remote tty in
1 <-> remote tty out
2 <-> local tty stderr
```
- ~# Send a BREAK to the remote system. For systems which do not support the necessary **ioctl()** call, the break is simulated by a sequence of line speed changes and DEL characters.
- ~s Set a variable (see the discussion below).
- ~v List all variables and their values (if set).

- ~^Z Stop **cu** (only available with job control).
- ~^Y Stop only the "local side" of **cu** (only available with job control); the "remote side" of **cu**, the side that displays output from the remote host, is left running.
- ~? Get a summary of the tilde escapes.

When **cu** prompts for an argument, for example during setup of a file transfer, the line typed may be edited with the standard erase and kill characters. A null line in response to a prompt, or an interrupt, will abort the dialogue and return the user to the remote machine.

The **cu** utility guards against multiple users connecting to a remote system by opening modems and terminal lines with exclusive access, and by honoring the locking protocol used by `uucico(8)` (*ports/net/freebsd-uucp*).

During file transfers **cu** provides a running count of the number of lines transferred. When using the ~> and ~< commands, the *eofread* and *eofwrite* variables are used to recognize end-of-file when reading, and specify end-of-file when writing (see below). File transfers normally depend on hardwareflow or tandem mode for flow control. If the remote system does not support hardwareflow or tandem mode, *echocheck* may be set to indicate that **cu** should synchronize with the remote system on the echo of each transmitted character.

When **cu** must dial a phone number to connect to a system, it will print various messages indicating its actions. The **cu** utility supports a variety of auto-call units and modems with the *at* capability in system descriptions.

Support for Ventel 212+ (*ventel*), Hayes AT-style (*hayes*), USRobotics Courier (*courier*), Telebit T3000 (*t3000*) and Racal-Vadic 831 (*vadic*) units is enabled by default.

Support for Bizcomp 1031[fw] (*biz31[fw]*), Bizcomp 1022[fw] (*biz22[fw]*), DEC DF0[23]-AC (*df0[23]*), DEC DN-11 (*dn11*) and Racal-Vadic 3451 (*v3451*) units can be added by recompiling **cu** with the appropriate defines.

Note that if support for both the Racal-Vadic 831 and 3451 is enabled, they are referred to as the *v831* and *v3451*, respectively. If only one of the two is supported, it is referred to as *vadic*.

Variables

The **cu** utility maintains a set of variables which control its operation. Some of these variables are read-only to normal users (root is allowed to change anything of interest). Variables may be displayed and set through the ~s escape. The syntax for variables is patterned after `vi(1)` and `Mail(1)`. Supplying "all"

as an argument to the set command displays all variables readable by the user. Alternatively, the user may request display of a particular variable by attaching a '?' to the end. For example, "escape?" displays the current escape character.

Variables are numeric, string, character, or boolean values. Boolean variables are set merely by specifying their name; they may be reset by prepending a '!' to the name. Other variable types are set by concatenating an '=' and the value. The entire assignment must not have any blanks in it. A single set command may be used to interrogate as well as set a number of variables. Certain common variables have abbreviations. The following is a list of common variables, their abbreviations, and their default values:

baudrate

(*num*) The baud rate at which the connection was established; abbreviated *ba*.

beautify

(*bool*) Discard unprintable characters when a session is being scripted; abbreviated *be*.

dialtimeout

(*num*) When dialing a phone number, the time (in seconds) to wait for a connection to be established; abbreviated *dial*.

echocheck

(*bool*) Synchronize with the remote host during file transfer by waiting for the echo of the last character transmitted; default is **off**.

eofread

(*str*) The set of characters which signify an end-of-transmission during a ~< file transfer command; abbreviated *eofr*.

eofwrite

(*str*) The string sent to indicate end-of-transmission during a ~> file transfer command; abbreviated *eofw*.

eol

(*str*) The set of characters which indicate an end-of-line. The **cu** utility will recognize escape characters only after an end-of-line.

escape

(*char*) The command prefix (escape) character; abbreviated *es*; default value is '~'.

exceptions

(str) The set of characters which should not be discarded due to the beautification switch; abbreviated *ex*; default value is "\t\n\f\b".

force (*char*) The character used to force literal data transmission; abbreviated *fo*; default value is '^P'.

framesize

(num) The amount of data (in bytes) to buffer between file system writes when receiving files; abbreviated *fr*.

hardwareflow

(bool) Whether hardware flow control (CRTSCTS) is enabled for the connection; abbreviated *hf*; default value is **off**.

host (*str*) The name of the host to which you are connected; abbreviated *ho*.

linedisc

(num) The line discipline to use; abbreviated *ld*.

prompt

(char) The character which indicates an end-of-line on the remote host; abbreviated *pr*; default value is '\n'. This value is used to synchronize during data transfers. The count of lines transferred during a file transfer command is based on receipt of this character.

raise (*bool*) Upper case mapping mode; abbreviated *ra*; default value is **off**. When this mode is enabled, all lowercase letters will be mapped to uppercase by **cu** for transmission to the remote machine.

raisechar

(char) The input character used to toggle uppercase mapping mode; abbreviated *rc*; not set by default.

record

(str) The name of the file in which a session script is recorded; abbreviated *rec*.

script (*bool*) Session scripting mode; abbreviated *sc*; default is **off**. When *script* is **true**, **cu** will record everything transmitted by the remote machine in the script record file specified in *record*. If the *beautify* switch is on, only printable ASCII characters will be included in the script file (those characters between 040 and 0177). The variable *exceptions* is used to indicate characters which are an exception to the normal beautification rules.

tabexpand

(*bool*) Expand tabs to spaces during file transfers; abbreviated *tab*; default value is **false**. Each tab is expanded to 8 spaces.

tandem

(*bool*) Use XON/XOFF flow control to throttle data from the remote host; abbreviated *ta*. The default value is **true**.

verbose

(*bool*) Verbose mode; abbreviated *verb*; default is **true**. When verbose mode is enabled, **cu** prints messages while dialing, shows the current number of lines transferred during a file transfer operations, and more.

ENVIRONMENT**HOME**

The home directory to use for the **~c** command.

SHELL

The name of the shell to use for the **~!** command; default value is `"/bin/sh"`.

FILES

`/var/log/aculog` line access log

`/var/spool/lock/LCK.*` lock file to avoid conflicts with `uucp(1)` (`ports/net/freebsd-uucp`)

EXAMPLES

Connect to the first USB serial port at the speed of 115200 baud:

```
cu -s 115200 -l /dev/cuaU0
```

SEE ALSO

`tip(1)`

HISTORY

The **cu** command appeared in 4.2BSD.

BUGS

The full set of variables is undocumented and should, probably, be pared down.