

**NAME**

**dwarf\_expr\_into\_block** - retrieve the byte stream for a location expression

**LIBRARY**

DWARF Access Library (libdwarf, -ldwarf)

**SYNOPSIS**

```
#include <libdwarf.h>
```

*Dwarf\_Addr*

```
dwarf_expr_into_block(Dwarf_P_Expr expr, Dwarf_Unsigned *length, Dwarf_Error *err);
```

**DESCRIPTION**

Function **dwarf\_expr\_into\_block**() retrieves the byte stream representation of a location expression.

Argument *expr* should reference a location expression descriptor allocated using **dwarf\_new\_expr**(3).

Argument *length* should point to a location which will hold the size in bytes of the retrieved byte stream.

If argument *err* is not NULL, it will be used to store error information in case of an error.

**RETURN VALUES**

On success, function **dwarf\_expr\_into\_block**() returns the address of the first byte of the generated byte stream. In case of an error, function **dwarf\_expr\_into\_block**() returns DW\_DLV\_BADADDR and sets the argument *err*.

**ERRORS**

Function **dwarf\_expr\_into\_block**() can fail with:

[DW\_DLE\_ARGUMENT] One of the arguments *expr* or *length* was NULL.

[DW\_DLE\_MEMORY] An out of memory condition was encountered during the execution of the function.

**SEE ALSO**

**dwarf**(3), **dwarf\_add\_AT\_location\_expr**(3), **dwarf\_add\_expr\_addr**(3), **dwarf\_add\_expr\_addr\_b**(3), **dwarf\_add\_expr\_gen**(3), **dwarf\_expr\_current\_offset**(3), **dwarf\_new\_expr**(3)