# **NAME**

elf\_hash - compute a hash value for a string

#### **LIBRARY**

ELF Access Library (libelf, -lelf)

# **SYNOPSIS**

```
#include <libelf.h>
```

```
unsigned long
elf_hash(const char *name);
```

# **DESCRIPTION**

Function **elf\_hash()** computes a portable hash value for the null terminated string pointed to by argument *name*.

The hash value returned is will be identical across machines of different architectures. This allows hash tables to be built on one machine and correctly used on another of a different architecture. The hash value returned is also guaranteed *not* to be the bit pattern of all ones (~0UL).

# **IMPLEMENTATION NOTES**

The library internally uses unsigned 32 bit arithmetic to compute the hash value.

# **SEE ALSO**

elf(3), gelf(3)