

**NAME**

fribidi\_parse\_charset - parse character set name

**SYNOPSIS**

```
#include <fribidi.h>
```

```
FriBidiCharSet fribidi_parse_charset(const char *s);
```

**PARAMETERS**

**const char \*s**

Input name of the character set.

**DESCRIPTION**

Parse character set name.

**RETURNS**

The character set named s, or FRIBIDI\_CHAR\_SET\_NOT\_FOUND if the character set is not available.

Possible values for a **FriBidiCharSet** are as follows:

<b>FRIBIDI_CHAR_SET_UTF8</b>	UTF-8 (Unicode).
<b>FRIBIDI_CHAR_SET_CAP_RTL</b>	CapRTL (Test).
<b>FRIBIDI_CHAR_SET_ISO8859_6</b>	ISO8859-6 (Arabic).
<b>FRIBIDI_CHAR_SET_ISO8859_8</b>	ISO8859-8 (Hebrew).
<b>FRIBIDI_CHAR_SET_CP1255</b>	CP1255 (MS Hebrew/Yiddish).
<b>FRIBIDI_CHAR_SET_CP1256</b>	CP1256 (MS Arabic).

**SEE ALSO**

fribidi\_shape\_arabic(3), fribidi\_get\_par\_direction(3), fribidi\_get\_par\_embedding\_levels\_ex(3),  
fribidi\_reorder\_line(3), fribidi\_get\_bidi\_type(3), fribidi\_get\_bidi\_types(3),  
fribidi\_get\_bidi\_type\_name(3), fribidi\_debug\_status(3), fribidi\_set\_debug(3),  
fribidi\_charset\_to\_unicode(3), fribidi\_unicode\_to\_charset(3), fribidi\_mirroring\_status(3),  
fribidi\_set\_mirroring(3), fribidi\_reorder\_nsm\_status(3), fribidi\_set\_reorder\_nsm(3),  
fribidi\_log2vis\_get\_embedding\_levels(3), fribidi\_get\_type(3), fribidi\_get\_type\_internal(3),  
fribidi\_get\_par\_embedding\_levels(3), fribidi\_join\_arabic(3), fribidi\_get\_joining\_type(3),  
fribidi\_get\_joining\_types(3), fribidi\_get\_joining\_type\_name(3), fribidi\_get\_mirror\_char(3),  
fribidi\_shape\_mirroring(3), fribidi\_get\_bracket(3), fribidi\_get\_bracket\_types(3), fribidi\_shape(3),  
fribidi\_remove\_bidi\_marks(3), fribidi\_log2vis(3)