

**NAME**

**getttyent**, **getttynam**, **setttyent**, **endttyent**, **isdialuppty**, **isnettty** - ttys(5) file routines

**LIBRARY**

Standard C Library (libc, -lc)

**SYNOPSIS**

```
#include <ttyent.h>
```

```
struct ttyent *
```

```
getttyent(void);
```

```
struct ttyent *
```

```
getttynam(const char *name);
```

```
int
```

```
setttyent(void);
```

```
int
```

```
endttyent(void);
```

```
int
```

```
isdialuppty(const char *name);
```

```
int
```

```
isnettty(const char *name);
```

**DESCRIPTION**

The **getttyent()**, and **getttynam()** functions each return a pointer to an object, with the following structure, containing the broken-out fields of a line from the tty description file.

```
struct ttyent {
    char    *ty_name;          /* terminal device name */
    char    *ty_getty;         /* command to execute, usually getty */
    char    *ty_type;          /* terminal type for termcap */
#define TTY_ON      0x01      /* enable logins (start ty_getty program) */
#define TTY_SECURE   0x02      /* allow uid of 0 to login */
#define TTY_DIALUP   0x04      /* is a dialup tty */
#define TTY_NETWORK  0x08      /* is a network tty */
#define TTY_IFEXISTS 0x10      /* configured as "onifexists" */
```

```
#define TTY_IFCONSOLE0x20 /* configured as "onifconsole" */
    int     ty_status; /* status flags */
    char   *ty_window;    /* command to start up window manager */
    char   *ty_comment;   /* comment field */
    char   *ty_group;     /* tty group name */
};


```

The fields are as follows:

- ty\_name* The name of the character-special file.
- ty\_getty* The name of the command invoked by init(8) to initialize tty line characteristics.
- ty\_type* The name of the default terminal type connected to this tty line.
- ty\_status* A mask of bit fields which indicate various actions allowed on this tty line. The possible flags are as follows:
  - TTY\_ON Enables logins (i.e., init(8) will start the command referenced by *ty\_getty* on this entry).
  - TTY\_SECURE Allow users with a uid of 0 to login on this terminal.
  - TTY\_DIALUP Identifies a tty as a dialin line. If this flag is set, then **isdialuppty()** will return a non-zero value.
  - TTY\_NETWORK Identifies a tty used for network connections. If this flag is set, then **isnettty()** will return a non-zero value.
  - TTY\_IFEXISTS Identifies a tty that does not necessarily exist.
  - TTY\_IFCONSOLE Identifies a tty that might be a system console.
- ty\_window* The command to execute for a window system associated with the line.
- ty\_group* A group name to which the tty belongs. If no group is specified in the ttys description file, then the tty is placed in an anonymous group called "none".
- ty\_comment* Any trailing comment field, with any leading hash marks ("#") or whitespace removed.

If any of the fields pointing to character strings are unspecified, they are returned as null pointers. The field *ty\_status* will be zero if no flag values are specified.

See ttys(5) for a more complete discussion of the meaning and usage of the fields.

The **getttyent()** function reads the next line from the ttys file, opening the file if necessary. The **setttyent()** function rewinds the file if open, or opens the file if it is unopened. The **endttyent()** function closes any open files.

The **gettynam()** function searches from the beginning of the file until a matching *name* is found (or until EOF is encountered).

## RETURN VALUES

The routines **gettystent()** and **gettynam()** return a null pointer on EOF or error. The **setttyent()** function and **endttyent()** return 0 on failure and 1 on success.

The routines **isdialuppty()** and **isnettpty()** return non-zero if the dialup or network flag is set for the tty entry relating to the tty named by the argument, and zero otherwise.

## FILES

/etc/ttys

## SEE ALSO

login(1), gettytab(5), termcap(5), ttys(5), getty(8), init(8)

## HISTORY

The **gettystent()**, **gettynam()**, **setttyent()**, and **endttyent()** functions appeared in 4.3BSD.

## BUGS

These functions use static data storage; if the data is needed for future use, it should be copied before any subsequent calls overwrite it.