

**NAME**

gnutls\_pem\_base64\_encode - API function

**SYNOPSIS**

```
#include <gnutls/gnutls.h>
```

```
int gnutls_pem_base64_encode(const char * msg, const gnutls_datum_t * data, char * result, size_t * result_size);
```

**ARGUMENTS**

const char \* msg

is a message to be put in the header (may be **NULL**)

const gnutls\_datum\_t \* data

contain the raw data

char \* result the place where base64 data will be copied

size\_t \* result\_size

holds the size of the result

**DESCRIPTION**

This function will convert the given data to printable data, using the base64 encoding. This is the encoding used in PEM messages.

The output string will be null terminated, although the output size will not include the terminating null.

**RETURNS**

On success **GNUTLS\_E\_SUCCESS** (0) is returned, **GNUTLS\_E\_SHORT\_MEMORY\_BUFFER** is returned if the buffer given is not long enough, or 0 on success.

**REPORTING BUGS**

Report bugs to <bugs@gnutls.org>.

Home page: <https://www.gnutls.org>

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**SEE ALSO**

The full documentation for **gnutls** is maintained as a Texinfo manual. If the `/usr/local/share/doc/gnutls/` directory does not contain the HTML form visit

<https://www.gnutls.org/manual/>