NAME

isalpha, **isalpha_l** - alphabetic character test

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

#include <ctype.h>

int
isalpha(*int c*);

int
isalpha_l(*int c*, *locale_t loc*);

DESCRIPTION

The **isalpha**() and **isalpha_l**() functions test for any character for which isupper(3), isupper_l(3) or islower(3), islower_l(3) is true. The value of the argument must be representable as an *unsigned char* or the value of EOF.

In the ASCII character set, this includes the following characters (with their numeric values shown in octal):

101 ‘‘A’’	102 ‘‘B’’	103 ‘‘C’’	104 ‘‘D’’	105 ‘‘E’’
106 ‘‘F’’	107 ‘‘G’’	110 ‘‘H’’	111 ‘‘I’’	112 ‘‘J’’
113 ‘‘K’’	114 ‘‘L’’	115 ‘‘M’’	116 ‘‘N’’	117 ‘‘O’’
120 ‘‘P’’	121 ‘‘Q’’	122 ‘‘R’’	123 ‘‘S’’	124 ‘‘T’’
125 ‘‘U’’	126 ‘‘V’’	127 ‘‘W’’	130 ‘‘X’’	131 ‘‘Y’’
132 ‘‘Z’’	141 ‘‘a’’	142 ‘‘b’’	143 ‘‘c’’	144 ‘‘d’’
145 ‘‘e’’	146 ‘‘f’’	147 ‘‘g’’	150 ‘‘h’’	151 ‘‘i’’
152 ‘‘j’’	153 ‘‘k’’	154 ‘‘l’’	155 ‘‘m’’	156 ‘‘n’’
157 ‘‘o’’	160 ‘‘p’’	161 ‘‘q’’	162 ‘‘r’’	163 ‘‘s’’
164 ‘‘t’’	165 ‘‘u’’	166 ‘‘v’’	167 ‘‘w’’	170 ‘‘x’’
171 ‘‘y’’	172 ‘‘z’’			

The **isalpha_l**() function takes an explicit locale argument, whereas the **isalpha**() function uses the current global or per-thread locale.

RETURN VALUES

The **isalpha**() and **isalpha_l**() functions return zero if the character tests false and return non-zero if the

character tests true.

COMPATIBILITY

The 4.4BSD extension of accepting arguments outside of the range of the *unsigned char* type in locales with large character sets is considered obsolete and may not be supported in future releases. The **iswalpha**() or **iswalpha_l**() function should be used instead.

SEE ALSO

ctype(3), ctype_l(3), islower(3), islower_l(3), isupper(3), isupper_l(3), iswalpha(3), iswalpha_l(3), xlocale(3), ascii(7)

STANDARDS

The **isalpha**() function conforms to ISO/IEC 9899:1990 ("ISO C90"). The **isalpha_l**() function conforms to IEEE Std 1003.1-2008 ("POSIX.1").