

**NAME**

ldns\_b32\_ntop\_calculate\_size, ldns\_b32\_pton\_calculate\_size, ldns\_b64\_ntop\_calculate\_size, ldns\_b64\_pton\_calculate\_size - return size needed for b32 or b64 encoded or decoded data

**SYNOPSIS**

```
#include <stdint.h>
```

```
#include <stdbool.h>
```

```
#include <ldns/ldns.h>
```

```
ldns_b32_ntop_calculate_size();
```

```
ldns_b32_pton_calculate_size();
```

```
ldns_b64_ntop_calculate_size();
```

```
ldns_b64_pton_calculate_size();
```

**DESCRIPTION**

*ldns\_b32\_ntop\_calculate\_size()*

*ldns\_b32\_pton\_calculate\_size()*

*ldns\_b64\_ntop\_calculate\_size()*

*ldns\_b64\_pton\_calculate\_size()*

**AUTHOR**

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**REPORTING BUGS**

Please report bugs to [ldns-team@nlnetlabs.nl](mailto:ldns-team@nlnetlabs.nl) or in our bugzilla at <http://www.nlnetlabs.nl/bugs/index.html>

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**SEE ALSO**

**perldoc Net::DNS, RFC1034, RFC1035, RFC4033, RFC4034 and RFC4035.**

**REMARKS**

This manpage was automatically generated from the ldns source code.