

**NAME**

ldns\_fget\_token, ldns\_fskipcs - get tokens from files

**SYNOPSIS**

```
#include <stdint.h>
```

```
#include <stdbool.h>
```

```
#include <ldns/ldns.h>
```

```
ssize_t ldns_fget_token(FILE *f, char *token, const char *delim, size_t limit);
```

```
void ldns_fskipcs(FILE *fp, const char *s);
```

**DESCRIPTION**

*ldns\_fget\_token()* returns a token/char from the stream F. This function deals with ( and ) in the stream, and ignores them when encountered

**\*f**: the file to read from

**\*token**: the read token is put here

**\*delim**: chars at which the parsing should stop

**\*limit**: how much to read. If 0 the builtin maximum is used

Returns 0 on error of EOF of the stream F. Otherwise return the length of what is read

*ldns\_fskipcs()* skips all of the characters in the given string in the fp, moving the position to the first character that is not in \*s.

**\*fp**: file to use

**\*s**: characters to skip

Returns void

**AUTHOR**

The ldns team at NLnet Labs.

**REPORTING BUGS**

Please report bugs to [ldns-team@nlnetlabs.nl](mailto:ldns-team@nlnetlabs.nl) or in our bugzilla at <http://www.nlnetlabs.nl/bugs/index.html>

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**SEE ALSO**

*ldns\_buffer*. And **perldoc Net::DNS**, **RFC1034**, **RFC1035**, **RFC4033**, **RFC4034** and **RFC4035**.

**REMARKS**

This manpage was automatically generated from the ldns source code.