

NAME

libssh2_agent_connect - connect to an ssh-agent

SYNOPSIS

```
#include <libssh2.h>
```

```
int
```

```
libssh2_agent_connect(LIBSSH2_AGENT *agent);
```

DESCRIPTION

Connect to an ssh-agent running on the system.

Call **libssh2_agent_disconnect(3)** to close the connection after you are done using it.

RETURN VALUE

Returns 0 if succeeded, or a negative value for error.

AVAILABILITY

Added in libssh2 1.2

SEE ALSO

libssh2_agent_init(3) **libssh2_agent_disconnect(3)**