

libssh2\_channel\_handle\_extended\_data(3)      libssh2      libssh2\_channel\_handle\_extended\_data(3)

## NAME

libssh2\_channel\_handle\_extended\_data - set extended data handling mode

## SYNOPSIS

```
#include <libssh2.h>
```

```
void
```

```
libssh2_channel_handle_extended_data(LIBSSH2_CHANNEL *channel,  
                                     int ignore_mode);
```

## DESCRIPTION

This function is deprecated. Use the *libssh2\_channel\_handle\_extended\_data2(3)* function instead!

*channel* - Active channel stream to change extended data handling on.

*ignore\_mode* - One of the three LIBSSH2\_CHANNEL\_EXTENDED\_DATA\_\* Constants.

**LIBSSH2\_CHANNEL\_EXTENDED\_DATA\_NORMAL**: Queue extended data for eventual reading

**LIBSSH2\_CHANNEL\_EXTENDED\_DATA\_MERGE**: Treat extended data and ordinary data the same. Merge all substreams such that calls to *libssh2\_channel\_read(3)* will pull from all substreams on a first-in/first-out basis.

**LIBSSH2\_CHANNEL\_EXTENDED\_DATA\_IGNORE**: Discard all extended data as it arrives.

Change how a channel deals with extended data packets. By default all extended data is queued until read by *libssh2\_channel\_read\_ex(3)*

## RETURN VALUE

None.

## SEE ALSO

**libssh2\_channel\_handle\_extended\_data2(3)** **libssh2\_channel\_read\_ex(3)**