

NAME

memset - write a byte to byte string

LIBRARY

Standard C Library (libc, -lc)

SYNOPSIS

```
#include <string.h>
```

```
void *
```

```
memset(void *dest, int c, size_t len);
```

```
#define __STDC_WANT_LIB_EXT1__ 1
```

```
errno_t
```

```
memset_s(void *dest, rsize_t destsz, int c, rsize_t len);
```

DESCRIPTION

The **memset()** function writes *len* bytes of value *c* (converted to an *unsigned char*) to the string *dest*. Undefined behaviour from **memset()**, resulting from storage overflow, will occur if *len* is greater than the length of the *dest* buffer. The behaviour is also undefined if *dest* is an invalid pointer.

The **memset_s()** function behaves the same as **memset()** except that an error is returned and the currently registered runtime-constraint handler is called if *dest* is a null pointer, *destsz* or *len* is greater than `RSIZE_MAX`, or *len* is greater than *destsz* (buffer overflow would occur). The runtime-constraint handler is called first and may not return. If it does return, an error is returned to the caller. Like `explicit_bzero(3)`, **memset_s()** is not removed through Dead Store Elimination (DSE), making it useful for clearing sensitive data. In contrast **memset()** function may be optimized away if the object modified by the function is not accessed again. To clear memory that will not subsequently be accessed it is advised to use **memset_s()** instead of **memset()**. For instance, a buffer containing a password should be cleared with **memset_s()** before `free(3)`.

RETURN VALUES

The **memset()** function returns its first argument. The **memset_s()** function returns zero on success, non-zero on error.

SEE ALSO

`bzero(3)`, `explicit_bzero(3)`, `set_constraint_handler_s(3)`, `swab(3)`, `wmemset(3)`

STANDARDS

The **memset()** function conforms to ISO/IEC 9899:1990 ("ISO C90"). **memset_s()** conforms to ISO/IEC 9899:2011 ("ISO C11") K.3.7.4.1.