### NAME

**mpool** - shared memory buffer pool

### SYNOPSIS

#include <db.h>
#include <mpool.h>

MPOOL \*

mpool\_open(void \*key, int fd, pgno\_t pagesize, pgno\_t maxcache);

void

**mpool\_filter**(*MPOOL* \**mp*, void (\**pgin*)(void \*, *pgno\_t*, void \*), void (\**pgout*)(void \*, *pgno\_t*, void \*), void \**pgcookie*);

void \*

**mpool\_new**(*MPOOL* \**mp*, *pgno\_t* \**pgnoaddr*, *u\_int flags*);

int

mpool\_delete(MPOOL \*mp, void \*page);

void \*
mpool\_get(MPOOL \*mp, pgno\_t pgno, u\_int flags);

int
mpool\_put(MPOOL \*mp, void \*pgaddr, u\_int flags);

int
mpool\_sync(MPOOL \*mp);

int
mpool\_close(MPOOL \*mp);

# DESCRIPTION

The **mpool** library interface is intended to provide page oriented buffer management of files.

The **mpool\_open**() function initializes a memory pool. The *key* argument is currently ignored. The *fd* argument is a file descriptor for the underlying file, which must be seekable.

The *pagesize* argument is the size, in bytes, of the pages into which the file is broken up. The *maxcache* argument is the maximum number of pages from the underlying file to cache at any one time. This

value is not relative to the number of processes which share a file's buffers, but will be the largest value specified by any of the processes sharing the file.

The **mpool\_filter**() function is intended to make transparent input and output processing of the pages possible. If the *pgin* function is specified, it is called each time a buffer is read into the memory pool from the backing file. If the *pgout* function is specified, it is called each time a buffer is written into the backing file. Both functions are called with the *pgcookie* pointer, the page number and a pointer to the page to being read or written.

The function **mpool\_new**() takes an MPOOL pointer, an address, and a set of flags as arguments. If a new page can be allocated, a pointer to the page is returned and the page number is stored into the *pgnoaddr* address. Otherwise, NULL is returned and *errno* is set. The flags value is formed by OR'ing the following values:

## MPOOL\_PAGE\_REQUEST

Allocate a new page with a specific page number.

## MPOOL\_PAGE\_NEXT

Allocate a new page with the next page number.

The function **mpool\_delete**() deletes the specified page from a pool and frees the page. It takes an MPOOL pointer and a page as arguments. The page must have been generated by **mpool\_new**().

The **mpool\_get**() function takes a *MPOOL* pointer and a page number as arguments. If the page exists, a pointer to the page is returned. Otherwise, NULL is returned and *errno* is set. The *flags* argument is specified by *or*'ing any of the following values:

### MPOOL\_IGNOREPIN

The page returned is not pinned; page will otherwise be pinned on return.

The **mpool\_put**() function unpins the page referenced by *pgaddr*. The *pgaddr* argument must be an address previously returned by **mpool\_get**() or **mpool\_new**(). The *flags* argument is specified by *or*'ing any of the following values:

### MPOOL\_DIRTY

The page has been modified and needs to be written to the backing file.

The **mpool\_put**() function returns 0 on success and -1 if an error occurs.

The **mpool\_sync**() function writes all modified pages associated with the *MPOOL* pointer to the backing

file. The **mpool\_sync**() function returns 0 on success and -1 if an error occurs.

The **mpool\_close**() function free's up any allocated memory associated with the memory pool cookie. Modified pages are *not* written to the backing file. The **mpool\_close**() function returns 0 on success and -1 if an error occurs.

#### ERRORS

The **mpool\_open**() function may fail and set *errno* for any of the errors specified for the library routine malloc(3).

The **mpool\_get**() function may fail and set *errno* for the following:

[EINVAL] The requested record does not exist.

The **mpool\_new**() and **mpool\_get**() functions may fail and set *errno* for any of the errors specified for the library routines read(2), write(2), and malloc(3).

The **mpool\_sync**() function may fail and set *errno* for any of the errors specified for the library routine write(2).

The **mpool\_close**() function may fail and set *errno* for any of the errors specified for the library routine free(3).

### SEE ALSO

btree(3), dbopen(3), hash(3), recno(3)