NAME
    mpool - shared memory buffer pool

SYNOPSIS
    #include <db.h>
    #include <mpool.h>

    MPOOL *
    mpool_open(*void *key*, *int fd*, *pgno_t pagesize*, *pgno_t maxcache*);

    void
    mpool_filter(*MPOOL *mp*, *void (*pgin)(void *, pgno_t, void *)*, *void (*pgout)(void *, pgno_t, void *)*,
        void *pgcookie);

    void *
    mpool_new(*MPOOL *mp*, *pgno_t *pgnoaddr*, *u_int flags*);

    int
    mpool_delete(*MPOOL *mp*, *void *page*);

    void *
    mpool_get(*MPOOL *mp*, *pgno_t pgno*, *u_int flags*);

    int
    mpool_put(*MPOOL *mp*, *void *pgaddr*, *u_int flags*);

    int
    mpool_sync(*MPOOL *mp*);

    int
    mpool_close(*MPOOL *mp*);

DESCRIPTION
    The **mpool** library interface is intended to provide page oriented buffer management of files.

    The **mpool_open**() function initializes a memory pool. The *key* argument is currently ignored. The *fd*
    argument is a file descriptor for the underlying file, which must be seekable.

    The *pagesize* argument is the size, in bytes, of the pages into which the file is broken up. The *maxcache*
    argument is the maximum number of pages from the underlying file to cache at any one time. This

value is not relative to the number of processes which share a file's buffers, but will be the largest value specified by any of the processes sharing the file.

The **mpool_filter**() function is intended to make transparent input and output processing of the pages possible. If the *pgin* function is specified, it is called each time a buffer is read into the memory pool from the backing file. If the *pgout* function is specified, it is called each time a buffer is written into the backing file. Both functions are called with the *pgcookie* pointer, the page number and a pointer to the page to being read or written.

The function **mpool_new**() takes an MPOOL pointer, an address, and a set of flags as arguments. If a new page can be allocated, a pointer to the page is returned and the page number is stored into the *pgnoaddr* address. Otherwise, NULL is returned and *errno* is set. The flags value is formed by OR'ing the following values:

MPOOL_PAGE_REQUEST
         Allocate a new page with a specific page number.

MPOOL_PAGE_NEXT
         Allocate a new page with the next page number.

The function **mpool_delete**() deletes the specified page from a pool and frees the page. It takes an MPOOL pointer and a page as arguments. The page must have been generated by **mpool_new**().

The **mpool_get**() function takes a *MPOOL* pointer and a page number as arguments. If the page exists, a pointer to the page is returned. Otherwise, NULL is returned and *errno* is set. The *flags* argument is specified by *or*'ing any of the following values:

MPOOL_IGNOREPIN
         The page returned is not pinned; page will otherwise be pinned on return.

The **mpool_put**() function unpins the page referenced by *pgaddr*. The *pgaddr* argument must be an address previously returned by **mpool_get**() or **mpool_new**(). The *flags* argument is specified by *or*'ing any of the following values:

MPOOL_DIRTY
         The page has been modified and needs to be written to the backing file.

The **mpool_put**() function returns 0 on success and -1 if an error occurs.

The **mpool_sync**() function writes all modified pages associated with the *MPOOL* pointer to the backing

file. The **mpool_sync**() function returns 0 on success and -1 if an error occurs.

The **mpool_close**() function free's up any allocated memory associated with the memory pool cookie. Modified pages are *not* written to the backing file. The **mpool_close**() function returns 0 on success and -1 if an error occurs.

ERRORS

The **mpool_open**() function may fail and set *errno* for any of the errors specified for the library routine malloc(3).

The **mpool_get**() function may fail and set *errno* for the following:

[EINVAL]   The requested record does not exist.

The **mpool_new**() and **mpool_get**() functions may fail and set *errno* for any of the errors specified for the library routines read(2), write(2), and malloc(3).

The **mpool_sync**() function may fail and set *errno* for any of the errors specified for the library routine write(2).

The **mpool_close**() function may fail and set *errno* for any of the errors specified for the library routine free(3).

SEE ALSO

btree(3), dbopen(3), hash(3), recno(3)