

**NAME**

`pcap_set_buffer_size` - set the buffer size for a not-yet-activated capture handle

**SYNOPSIS**

```
#include <pcap/pcap.h>
```

```
int pcap_set_buffer_size(pcap_t *p, int buffer_size);
```

**DESCRIPTION**

`pcap_set_buffer_size()` sets the buffer size that will be used on a capture handle when the handle is activated to *buffer\_size*, which is in units of bytes.

**RETURN VALUE**

`pcap_set_buffer_size()` returns **0** on success or **PCAP\_ERROR\_ACTIVATED** if called on a capture handle that has been activated.

**SEE ALSO**

`pcap(3)`, `pcap_create(3)`, `pcap_activate(3)`