## **NAME**

PCRE2 - Perl-compatible regular expressions (revised API)

## **SYNOPSIS**

```
#include <pcre2.h>
```

```
int pcre2_substring_get_bynumber(pcre2_match_data *match_data,
  uint32 t number, PCRE2 UCHAR **bufferptr, PCRE2 SIZE *bufflen);
```

## **DESCRIPTION**

This is a convenience function for extracting a captured substring by number into newly acquired memory. The arguments are:

```
match_data The match data for the matchnumber Number of the required substringbufferptr Where to put the string pointerbufflen Where to put the string length
```

The memory in which the substring is placed is obtained by calling the same memory allocation function that was used for the match data block. The convenience function **pcre2\_substring\_free()** can be used to free it when it is no longer needed. The yield of the function is zero for success or one of the following error numbers:

```
PCRE2_ERROR_NOSUBSTRING there are no groups of that number
PCRE2_ERROR_UNAVAILBLE the ovector was too small for that group
PCRE2_ERROR_UNSET the group did not participate in the match
PCRE2_ERROR_NOMEMORY memory could not be obtained
```

There is a complete description of the PCRE2 native API in the **pcre2api** page and a description of the POSIX API in the **pcre2posix** page.