

**NAME**

**pmc\_name\_of\_capability**, **pmc\_name\_of\_class**, **pmc\_name\_of\_cputype**, **pmc\_name\_of\_disposition**,  
**pmc\_name\_of\_event**, **pmc\_name\_of\_mode**, **pmc\_name\_of\_state** - human readable names for numeric  
constants used by pmc(3) and hwpmc(4)

**LIBRARY**

Performance Counters Library (libpmc, -lpmc)

**SYNOPSIS**

```
#include <pmc.h>
```

```
const char *
pmc_name_of_capability(enum pmc_caps pc);
```

```
const char *
pmc_name_of_class(enum pmc_class pc);
```

```
const char *
pmc_name_of_cputype(enum pmc_cputype ct);
```

```
const char *
pmc_name_of_disposition(enum pmc_disp pd);
```

```
const char *
pmc_name_of_event(enum pmc_event pe);
```

```
const char *
pmc_name_of_mode(enum pmc_mode pm);
```

```
const char *
pmc_name_of_state(enum pmc_state ps);
```

**DESCRIPTION**

These convenience functions translate numeric constants used by the Performance Counters Library (libpmc, -lpmc) to *const char \** pointers to human readable representations of their arguments.

Function **pmc\_name\_of\_capability()** translates a PMC capability flag given in argument *pc* to a human readable string. PMC capabilities are described in pmc(3).

Function **pmc\_name\_of\_class()** translates the PMC class value specified in argument *pc* to a human

readable name. PMC classes are described in pmc(3).

Function **pmc\_name\_of\_cputype()** translates the CPU type value specified in argument *ct* to a human readable name. CPU types known to the library are described in pmc(3).

Function **pmc\_name\_of\_disposition()** translates the PMC row disposition specified in argument *pd* to a human readable name. PMC row dispositions are described in hwpmc(4).

Function **pmc\_name\_of\_event()** translates the PMC event number specified by argument *pe* to a string. PMC event names are documented in section *EVENT SPECIFIERS* of pmc(3).

Function **pmc\_name\_of\_mode()** translates the PMC mode specified by argument *pm* to a human readable string. PMC modes are described in pmc(3).

Function **pmc\_name\_of\_state()** translates the value of argument *ps* to a human readable name.

## IMPLEMENTATION NOTES

The returned pointers point to static storage inside the PMC library and should not be freed by the caller.

## RETURN VALUES

These functions return a non-NUL pointer on successful completion. In case of an error, a NUL pointer is returned and the global variable *errno* is set to indicate the error.

## ERRORS

A call to these functions may fail with the following errors:

[EINVAL]	The function argument specified an invalid value.
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## SEE ALSO

pmc(3), pmc\_cpuinfo(3), pmc\_pmcinfo(3), hwpmc(4)