

**NAME**

rdma\_ack\_cm\_event - Free a communication event.

**SYNOPSIS**

```
#include <rdma/rdma_cma.h>
```

```
int rdma_ack_cm_event (struct rdma_cm_event *event);
```

**ARGUMENTS**

event           Event to be released.

**DESCRIPTION**

All events which are allocated by `rdma_get_cm_event` must be released, there should be a one-to-one correspondence between successful gets and acks. This call frees the event structure and any memory that it references.

**RETURN VALUE**

Returns 0 on success, or -1 on error. If an error occurs, `errno` will be set to indicate the failure reason.

**SEE ALSO**

`rdma_get_cm_event(3)`, `rdma_destroy_id(3)`