

NAME

rdma_ack_cm_event - Free a communication event.

SYNOPSIS

```
#include <rdma/rdma_cma.h>
```

```
int rdma_ack_cm_event (struct rdma_cm_event *event);
```

ARGUMENTS

event Event to be released.

DESCRIPTION

All events which are allocated by `rdma_get_cm_event` must be released, there should be a one-to-one correspondence between successful gets and acks. This call frees the event structure and any memory that it references.

RETURN VALUE

Returns 0 on success, or -1 on error. If an error occurs, `errno` will be set to indicate the failure reason.

SEE ALSO

`rdma_get_cm_event(3)`, `rdma_destroy_id(3)`