

**NAME**

**uidinfo**, **uihashinit**, **uifind**, **uihold**, **uifree** - functions for managing UID information

**SYNOPSIS**

```
#include <sys/param.h>
#include <sys/proc.h>
#include <sys/resourcevar.h>
```

*void*

```
uihashinit(void);
```

*struct uidinfo \**

```
uifind(uid_t uid);
```

*void*

```
uihold(struct uidinfo *uip);
```

*void*

```
uifree(struct uidinfo *uip);
```

**DESCRIPTION**

The **uidinfo** family of functions is used to manage *uidinfo* structures. Each *uidinfo* structure maintains per uid resource consumption counts, including the process count and socket buffer space usage.

The **uihashinit()** function initializes the *uidinfo* hash table and its mutex. This function should only be called during system initialization.

The **uifind()** function looks up and returns the *uidinfo* structure for *uid*. If no *uidinfo* structure exists for *uid*, a new structure will be allocated and initialized. The **uidinfo** hash mutex is acquired and released.

The **uihold()** function increases the reference count on *uip*. *uip*'s lock is acquired and released.

The **uifree()** function decreases the reference count on *uip*, and if the count reaches 0 *uip* is freed. *uip*'s lock is acquired and release and the *uidinfo* hash mutex may be acquired and released.

**RETURN VALUES**

**uifind()** returns a pointer to an initialized *uidinfo* structure, and should not fail.

**AUTHORS**

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