

NAME

vm_map_find - find a free region within a map, and optionally map a `vm_object`

SYNOPSIS

```
#include <sys/param.h>
#include <vm/vm.h>
#include <vm/vm_map.h>
```

int

```
vm_map_find(vm_map_t map, vm_object_t object, vm_offset_t offset, vm_offset_t *addr,
             vm_size_t length, vm_offset_t max_addr, int find_space, vm_prot_t prot, vm_prot_t max, int cow);
```

DESCRIPTION

The **vm_map_find**() function attempts to find a free region in the target *map*, with the given *length*. If a free region is found, **vm_map_find**() creates a mapping of *object* via a call to `vm_map_insert(9)`.

The arguments *offset*, *prot*, *max*, and *cow* are passed unchanged to `vm_map_insert(9)` when creating the mapping, if and only if a free region is found.

If *object* is non-NULL, the reference count on the object must be incremented by the caller before calling this function to account for the new entry.

If *max_addr* is non-zero, it specifies an upper bound on the mapping. The mapping will only succeed if a free region can be found that resides entirely below *max_addr*.

The *find_space* argument specifies the strategy to use when searching for a free region of the requested length. For all values other than `VMFS_NO_SPACE`, `vm_map_findspace(9)` is called to locate a free region of the requested length with a starting address at or above **addr*. The following strategies are supported:

<code>VMFS_NO_SPACE</code>	The mapping will only succeed if there is a free region of the requested length at the given address <i>*addr</i> .
<code>VMFS_ANY_SPACE</code>	The mapping will succeed as long as there is a free region.
<code>VMFS_SUPER_SPACE</code>	The mapping will succeed as long as there is a free region that begins on a superpage boundary. If <i>object</i> is non-NULL and is already backed by superpages, then the mapping will require a free region that aligns relative to the existing superpages rather than one beginning on a superpage boundary.

VMFS_OPTIMAL_SPACE	The mapping will succeed as long as there is a free region. However, if <i>object</i> is non-NULL and is already backed by superpages, this strategy will attempt to find a free region aligned relative to the existing superpages.
VMFS_ALIGNED_SPACE(<i>n</i>)	The mapping will succeed as long as there is a free region that aligns on a 2^n boundary.

IMPLEMENTATION NOTES

This function acquires a lock on *map* by calling `vm_map_lock(9)`, and holds it until the function returns.

The search for a free region is defined to be first-fit, from the address *addr* onwards.

RETURN VALUES

The `vm_map_find()` function returns `KERN_SUCCESS` if the mapping was successfully created. If space could not be found or *find_space* was `VMFS_NO_SPACE` and the given address, *addr*, was already mapped, `KERN_NO_SPACE` will be returned. If the discovered range turned out to be bogus, `KERN_INVALID_ADDRESS` will be returned.

SEE ALSO

`vm_map(9)`, `vm_map_findspace(9)`, `vm_map_insert(9)`, `vm_map_lock(9)`

AUTHORS

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