

**NAME**

**xb360gp** - XBox 360 gamepad driver

**SYNOPSIS**

To compile this driver into the kernel, place the following lines in your kernel configuration file:

```
device xb360gp
device hgame
device hid
device hidbus
device hidmap
device evdev
```

Alternatively, to load the driver as a module at boot time, place the following line in loader.conf(5):

```
xb360gp_load="YES"
```

**DESCRIPTION**

The **xb360gp** driver provides support for XBox 360 gamepad driver.

The `/dev/input/event*` device presents the game controller as a *evdev* type device.

**SYSCTL VARIABLES**

The following variable is available as both sysctl(8) variable and loader(8) tunable:

*dev.xb360gp.X.debug*

Debug output level, where 0 is debugging disabled and larger values increase debug message verbosity. Default is 0.

It's default value is set with loader(8) tunable:

*hw.hid.xb360gp.debug*

**FILES**

`/dev/input/event*` input event device node.

**HISTORY**

The **xb360gp** driver first appeared in FreeBSD 13.0.

**AUTHORS**

The **xb360gp** driver was written by Val Packett <val@packett.cool>.

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