NAME

   xcb_glx_buffer_swap_complete_event_t -

SYNOPSIS

   #include <xcb/glx.h>

   Event datastructure

   typedef struct xcb_glx_buffer_swap_complete_event_t {
   uint8_t   *response_type*;
   uint8_t   *pad0*;
   uint16_t   *sequence*;
   uint16_t   *event_type*;
   uint8_t   *pad1*[2];
   xcb_glx_drawable_t *drawable*;
   uint32_t   *ust_hi*;
   uint32_t   *ust_lo*;
   uint32_t   *msc_hi*;
   uint32_t   *msc_lo*;
   uint32_t   *sbc*;
   } **xcb_glx_buffer_swap_complete_event_t**;

EVENT FIELDS

   response_type The type of this event, in this case *XCB_GLX_BUFFER_SWAP_COMPLETE*. This
                    field is also present in the *xcb_generic_event_t* and can be used to tell events apart
                    from each other.

   sequence   The sequence number of the last request processed by the X11 server.

   event_type   NOT YET DOCUMENTED.

   drawable   NOT YET DOCUMENTED.

   ust_hi   NOT YET DOCUMENTED.

   ust_lo   NOT YET DOCUMENTED.

   msc_hi   NOT YET DOCUMENTED.

   msc_lo   NOT YET DOCUMENTED.

sbc   NOT YET DOCUMENTED.

DESCRIPTION
SEE ALSO
AUTHOR
    Generated from glx.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.