

**NAME**

`xcb_glx_get_pixel_mapfv` -

**SYNOPSIS**

```
#include <xcb/glx.h>
```

**Request function**

```
xcb_glx_get_pixel_mapfv_cookie_t xcb_glx_get_pixel_mapfv(xcb_connection_t *conn,
    xcb_glx_context_tag_t context_tag, uint32_t map);
```

**Reply datastructure**

```
typedef struct xcb_glx_get_pixel_mapfv_reply_t {
    uint8_t      response_type;
    uint8_t      pad0;
    uint16_t     sequence;
    uint32_t     length;
    uint8_t      pad1[4];
    uint32_t     n;
    xcb_glx_float32_t datum;
    uint8_t      pad2[12];
} xcb_glx_get_pixel_mapfv_reply_t;
```

**Reply function**

```
xcb_glx_get_pixel_mapfv_reply_t *xcb_glx_get_pixel_mapfv_reply(xcb_connection_t *conn,
    xcb_glx_get_pixel_mapfv_cookie_t cookie, xcb_generic_error_t **e);
```

**Reply accessors**

```
xcb_glx_float32_t *xcb_glx_get_pixel_mapfv_data(const xcb_glx_get_pixel_mapfv_request_t *reply);
```

```
int xcb_glx_get_pixel_mapfv_data_length(const xcb_glx_get_pixel_mapfv_reply_t *reply);
```

```
xcb_generic_iterator_t xcb_glx_get_pixel_mapfv_data_end(const xcb_glx_get_pixel_mapfv_reply_t
    *reply);
```

**REQUEST ARGUMENTS**

*conn*            The XCB connection to X11.

*context\_tag*    TODO: NOT YET DOCUMENTED.

*map* TODO: NOT YET DOCUMENTED.

## REPLY FIELDS

<i>response_type</i>	The type of this reply, in this case <i>XCB_GLB_GET_PIXEL_MAPFV</i> . This field is also present in the <i>xcb_generic_reply_t</i> and can be used to tell replies apart from each other.
<i>sequence</i>	The sequence number of the last request processed by the X11 server.
<i>length</i>	The length of the reply, in words (a word is 4 bytes).
<i>n</i>	TODO: NOT YET DOCUMENTED.
<i>datum</i>	TODO: NOT YET DOCUMENTED.

## DESCRIPTION

### RETURN VALUE

Returns an *xcb\_glx\_get\_pixel\_mapfv\_cookie\_t*. Errors have to be handled when calling the reply function *xcb\_glx\_get\_pixel\_mapfv\_reply*.

If you want to handle errors in the event loop instead, use *xcb\_glx\_get\_pixel\_mapfv\_unchecked*. See **xcb-requests(3)** for details.

## ERRORS

This request does never generate any errors.

## SEE ALSO

## AUTHOR

Generated from glx.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.