#### **NAME**

```
xcb_input_raw_touch_begin_event_t -
```

#### **SYNOPSIS**

#include <xcb/xinput.h>

#### **Event datastructure**

```
typedef struct xcb_input_raw_touch_begin_event_t {
  uint8_t
                 response_type;
  uint8_t
                  extension;
  uint16_t
                  sequence;
  uint32 t
                  length;
  uint16_t
                  event_type;
  xcb_input_device_id_t deviceid;
  xcb_timestamp_t
                      time;
  uint32_t
                  detail;
  xcb_input_device_id_t sourceid;
  uint16_t
                  valuators_len;
  uint32_t
                 flags;
  uint8 t
                 pad0[4];
  uint32_t
                  full_sequence;
} xcb_input_raw_touch_begin_event_t;
```

### **EVENT FIELDS**

response\_type The type of this event, in this case XCB\_INPUT\_RAW\_TOUCH\_END. This field is also present in the xcb\_generic\_event\_t and can be used to tell events apart from each other.

The sequence number of the last request processed by the X11 server. sequence

NOT YET DOCUMENTED. extension

NOT YET DOCUMENTED. length

NOT YET DOCUMENTED. event\_type

deviceid NOT YET DOCUMENTED.

NOT YET DOCUMENTED. time

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detail NOT YET DOCUMENTED.

sourceid NOT YET DOCUMENTED.

valuators\_len NOT YET DOCUMENTED.

flags NOT YET DOCUMENTED.

full\_sequence NOT YET DOCUMENTED.

## **DESCRIPTION**

### **SEE ALSO**

# **AUTHOR**

Generated from xinput.xml. Contact xcb@lists.freedesktop.org for corrections and improvements.