

**NAME**

xcb\_render\_composite -

**SYNOPSIS**

```
#include <xcb/render.h>
```

**Request function**

```
xcb_void_cookie_t xcb_render_composite(xcb_connection_t *conn, uint8_t op,  
    xcb_render_picture_t src, xcb_render_picture_t mask, xcb_render_picture_t dst, int16_t src_x,  
    int16_t src_y, int16_t mask_x, int16_t mask_y, int16_t dst_x, int16_t dst_y, uint16_t width,  
    uint16_t height);
```

**REQUEST ARGUMENTS**

<i>conn</i>	The XCB connection to X11.
<i>op</i>	TODO: NOT YET DOCUMENTED.
<i>src</i>	TODO: NOT YET DOCUMENTED.
<i>mask</i>	TODO: NOT YET DOCUMENTED.
<i>dst</i>	TODO: NOT YET DOCUMENTED.
<i>src_x</i>	TODO: NOT YET DOCUMENTED.
<i>src_y</i>	TODO: NOT YET DOCUMENTED.
<i>mask_x</i>	TODO: NOT YET DOCUMENTED.
<i>mask_y</i>	TODO: NOT YET DOCUMENTED.
<i>dst_x</i>	TODO: NOT YET DOCUMENTED.
<i>dst_y</i>	TODO: NOT YET DOCUMENTED.
<i>width</i>	TODO: NOT YET DOCUMENTED.
<i>height</i>	TODO: NOT YET DOCUMENTED.

**DESCRIPTION**

**RETURN VALUE**

Returns an *xcb\_void\_cookie\_t*. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with *xcb\_request\_check* instead, use *xcb\_render\_composite\_checked*. See **xcb-requests(3)** for details.

**ERRORS**

This request does never generate any errors.

**SEE ALSO****AUTHOR**

Generated from render.xml. Contact [xcb@lists.freedesktop.org](mailto:xcb@lists.freedesktop.org) for corrections and improvements.