

**NAME**

`xcb_unmap_window` - Makes a window invisible

**SYNOPSIS**

```
#include <xcb/xproto.h>
```

**Request function**

```
xcb_void_cookie_t xcb_unmap_window(xcb_connection_t *conn, xcb_window_t window);
```

**REQUEST ARGUMENTS**

*conn*            The XCB connection to X11.

*window*          The window to make invisible.

**DESCRIPTION**

Unmaps the specified window. This means making the window invisible (and all its child windows).

Unmapping a window leads to the *UnmapNotify* event being generated. Also, *Expose* events are generated for formerly obscured windows.

**RETURN VALUE**

Returns an *xcb\_void\_cookie\_t*. Errors (if any) have to be handled in the event loop.

If you want to handle errors directly with *xcb\_request\_check* instead, use *xcb\_unmap\_window\_checked*. See **xcb-requests(3)** for details.

**ERRORS**

*xcb\_window\_error\_t*  
The specified window does not exist.

**SEE ALSO**

**xcb-requests(3)**, **xcb\_expose\_event\_t(3)**, **xcb\_map\_window(3)**, **xcb\_unmap\_notify\_event\_t(3)**

**AUTHOR**

Generated from xproto.xml. Contact [xcb@lists.freedesktop.org](mailto:xcb@lists.freedesktop.org) for corrections and improvements.