#### **NAME**

zfsd - ZFS fault management daemon

## **SYNOPSIS**

zfsd [-d]

#### DESCRIPTION

**zfsd** attempts to resolve ZFS faults that the kernel can't resolve by itself. It listens to devctl(4) events, which are how the kernel notifies userland of events such as I/O errors and disk removals. **zfsd** attempts to resolve these faults by activating or deactivating hot spares and onlining offline vdevs.

The following options are available:

**-d** Run in the foreground instead of daemonizing.

System administrators never interact with **zfsd** directly. Instead, they control its behavior indirectly through zpool configuration. There are two ways to influence **zfsd**: assigning hotspares and setting pool properties. Currently, only the *autoreplace* property has any effect. See zpool(8) for details.

**zfsd** will attempt to resolve the following types of fault:

# device removal

When a leaf vdev disappears, **zfsd** will activate any available hotspare.

## device arrival

When a new GEOM device appears, **zfsd** will attempt to read its ZFS label, if any. If it matches a previously removed vdev on an active pool, **zfsd** will online it. Once resilvering completes, any active hotspare will detach automatically.

If the new device has no ZFS label but its physical path matches the physical path of a previously removed vdev on an active pool, and that pool has the autoreplace property set, then **zfsd** will replace the missing vdev with the newly arrived device. Once resilvering completes, any active hotspare will detach automatically.

## vdev degrade or fault events

If a vdev becomes degraded or faulted, **zfsd** will activate any available hotspare.

#### I/O errors

If a leaf vdev generates more than 50 I/O errors in a 60 second period, then **zfsd** will mark that vdev as *FAULTED*. ZFS will no longer issue any I/Os to it. **zfsd** will activate a hotspare if one is

available.

# Checksum errors

If a leaf vdev generates more than 50 checksum errors in a 60 second period, then **zfsd** will mark that vdev as *DEGRADED*. ZFS will still use it, but zfsd will activate a spare anyway.

### Spare addition

If the system administrator adds a hotspare to a pool that is already degraded, **zfsd** will activate the spare.

# Resilver complete

**zfsd** will detach any hotspare once a permanent replacement finishes resilvering.

## Physical path change

If the physical path of an existing disk changes, **zfsd** will attempt to replace any missing disk with the same physical path, if its pool's autoreplace property is set.

**zfsd** will log interesting events and its actions to syslog with facility *daemon* and identity [zfsd].

#### **FILES**

/var/db/zfsd/cases

When **zfsd** exits, it serializes any unresolved casefiles here, then reads them back in when next it starts up.

## **SEE ALSO**

devctl(4), zpool(8)

# **HISTORY**

zfsd first appeared in FreeBSD 11.0.

#### **AUTHORS**

**zfsd** was originally written by Justin Gibbs <*gibbs@FreeBSD.org>* and Alan Somers <*asomers@FreeBSD.org>* 

#### **TODO**

In the future, **zfsd** should be able to resume a pool that became suspended due to device removals, if enough missing devices have returned.